

KEY1		KEY2	MODE							
			SES (Stopped)	SES (Playing)	SES (Paused)	PC	dL1	dL2	dAS	AS
PLAY/STOP			Starts Session	Stops Session	Stops Session	nothing	nothing	nothing	Toggle Auto-off	Toggle Auto-off
	DISPLAY		000-127	end	end	end	dL1	end	dAS/dA_	AS/AS_
	M/I		Change Mode	Pause	Resume	Change Mode	Change Mode	Change Mode	Change Mode	Change Mode
	DISPLAY		SES/PC/dL1/dL2/dAS/AS/SES	PAUSE/Flashing DP	run	SES/PC/dL1/dL2/dAS/AS/SES	SES/PC/dL1/dL2/dAS/AS/SES	SES/PC/dL1/dL2/dAS/AS/SES	SES/PC/dL1/dL2/dAS/AS/SES	SES/PC/dL1/dL2/dAS/AS/SES
	UP/DN		Session UP	Aux Audio Level	Aux Audio Level	Aux Audio Level	nothing	nothing	nothing	AS Mode (Digital or Analog)
	DISPLAY		000-127	A0 (off) - A8 (full)	A0 (off) - A8 (full)	A0 (off) - A8 (full)	dL1	dL2	dAS	dlg/AnL
PLAY/STOP	M/I		Display Test	nothing	nothing	nothing	nothing	nothing	nothing	Noise Gate Threshold UP (AnL only)
	DISPLAY		Test seq	000-127	000-127	PC	dL1	dL2	dAS	000-025
PLAY/STOP	UP/DN		Session DN	nothing	nothing	nothing	nothing	nothing	nothing	Noise Gate Threshold DN (AnL only)
	DISPLAY		000-127	000-127	000-127	PC	dL1	dL2	dAS	000-025
M/I	UP/DN		nothing	Display On/Off	Display On/Off	nothing	nothing	nothing	Display On/Off	Display On/Off
	DISPLAY		000-127	000-127 or Blank	000-127 or Blank	PC	dL1	dL2	dAS or Blank	AS/AS_ or Blank
	VOLUME		Internal Tones Level	Internal Tones Level	Internal Tones Level	Internal Tones Level	nothing	nothing	nothing	AS Gain
INTENSITY			Brightness	Brightness	Brightness	Brightness	nothing	nothing	Brightness	Brightness

If all 3 buttons are pressed together when a session is running, the session stops.